

Print out the bingo cards (page 1 and 2) and cut them up. Print out the bingo sheets. There are 20 different bingo sheets in total. You will need counters to place on the bingo squares. You can use lego blocks, coins or plastic counters. Alternatively, the students can place a small dot or number with a pencil on a bingo square when that particular image is called out. They can then erase the pencil marks at the end so that the bingo sheet can be reused.

The children must be familiar with the images used for the black and white flashcards. Before playing the game, go through the flashcards with the class to remind them what each image means. If they have difficulties identifying an image, sing them the part of the song for that image (and they will identify the image quickly).

Play the game. Go through the bingo cards. Find different ways to elicit the vocabulary for each image. Do the hand movement for that image. Or, sing part of the song and leave a gap for the image card, or ask a question, for example: “what is the opposite of light? (dark)”

There are two winners: the first person to make a line and the first person to get all the images on the bingo sheet.











































